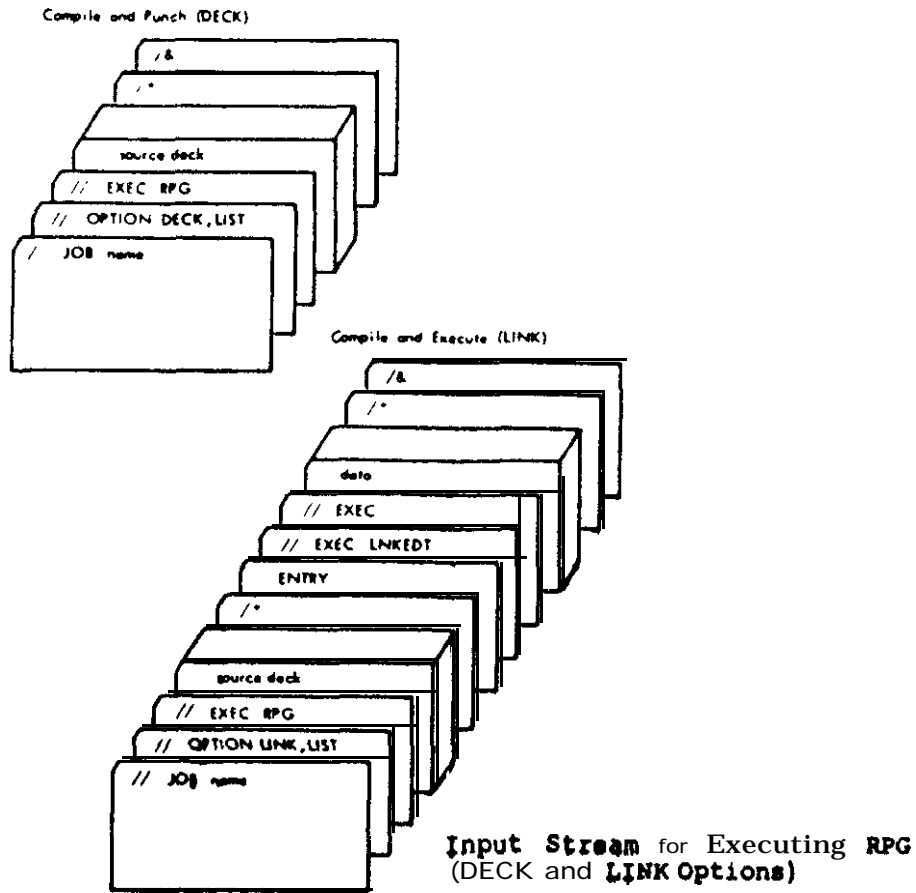
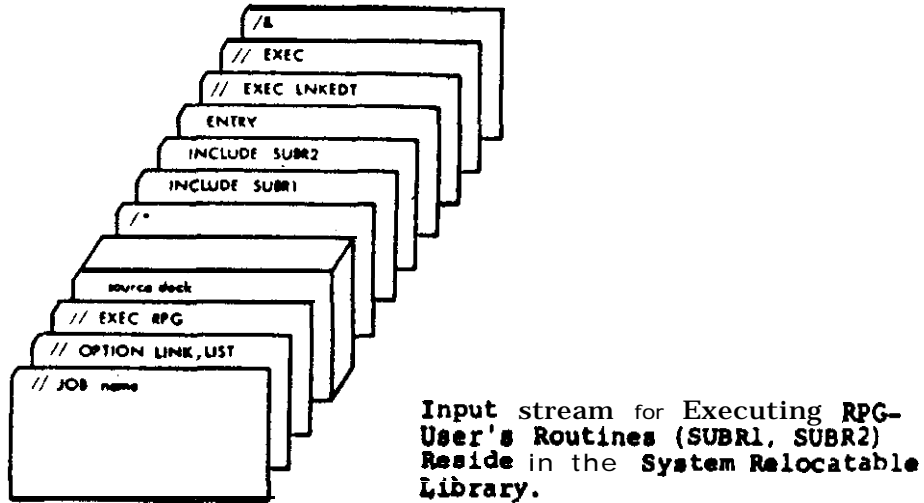


APPENDIX

Typical Job Control Cards



When data is in input stream it should always follow the EXEC (blank) card.



Test Programs With Printouts

TEST PHASE 1

```

005/360*RPG*CL 3-5           HLS1

H
001      FCARDS  IP  F  80  80           REA001 SYSDR
002      FPRINT  O  F 132 132           PRINTERSYSLST
003      ICARDS  AA  01  20 C1
004      I
005      I           1  4 DEPT
006      I           5  7 ITEM
007      I           9 110QUANTY
008      I           13 152PRICE
008      OPRINT  H  201  1P
009      O
010      O           18 'DEPARTMENT'  ITEM'
011      O           46 'QUANTITY'    PRICE'
012      O           D  1    01
013      O           DEPT  7
014      O           ITEM  18
015      O           QUANTY 33
015      O           PRICE 46 * . *
O* END OF TEST
    
```

RPG Program Listing

DEPARTMENT	ITEM	QUANTITY	PRICE
FURN	123	321	4.55
LAMP	124	100	2.00
TV	125	354	3.00

RPG Program Printout

TEST PHASE 2

```

005/360*RPC*01 3-5                                HL 52
001      01 01 4
002      01 02 FIN      IP F 80 80                READ01 SYSRDR
003      01 03 FOUT     0 F 132 132             PRINTFRSYSLST
004      S 01 01 IIN     AA 01 1 CR
005      02 02 I
006      02 03 I
007      S 01 04 I
008      02 05 I
009      02 06 I
010      02 07 I
011      03 01 C 01     RR 03                    MULT HRS
012      03 02 C 01     RATE                    PAY 52
013      04 01 COUT     H 201 IP                ADD PAY   TPAY 67
014      04 02 0
015      04 03 0
016      04 04 0
017      04 05 0
018      04 06 0
019      04 07 0
020      04 08 0
021      04 09 0
022      04 10 0
023      04 11 0
024      04 12 0
025      04 13 0* FND OF TEST

                2 3 DEPT
                5 70SER#
                9 111HRS
                13 15?RATE
                22 39 NAME

                1R *NUMBER
                46 *HOURS RATE
                DEPT 2
                SEP# 7 6
                NAME 25
                HRS 31 ' . '
                RATE 37 ' . '
                PAY 49 ' . '
                TPAY 49 ' , . '
                Y 1 LR

```

RPG Program Listing

NUMBER	NAME	HOURS	RATE	PAY
34 135	ADAMS, JEREMY	40.0	2.50	100.00
57 246	BACH, HILDA	35.0	2.00	70.00
68 312	GRANT, LEONARD	42.0	2.00	84.00
89 475	LEE, LAURA	25.0	2.25	56.25
				310.25

RPG Program Printout

TEST PHASE 3

DOS/360***RPG*CL 3-5**

HLS3

```

001      01 02 HDATA      IP F 80 80      READ1 SYSRDR
002      01 03 FREPORT   O  V 132 132    PRINTERSVSLST
003      02 01 IDATA     AA 10 1 CD
004      02 02 I
005      02 02 I
006      02 04 I
007      02 05 I
008      02 06 I
009      03 01 C*        ZZ 05
010      03 02 C 10     CALCULATIONS
011      03 03 C 10     NUMBER      MULT AMOUNT   AMTSAL 72
012      03 04 C 10     AMTSAL      MULT .02     SALETX 62
013      04 01 DREPORT  H 201 1P
014      04 02 D
015      04 03 D
016      04 04 D
017      04 05 D
018      04 06 D
019      04 07 D
020      04 08 D
021      04 09 D
022      04 10 D
023      04 11 D
024      04 12 D
025      04 13 D
026      04 14 D
027      04 15 U* END OF PROGRAM
028

```

2 3 DEPT
 5 30 ITEM
 9 110 NUMBER
 13 172 AMOUNT

20 *DEPT ITEM NUMBER*
 42 *AMOUNT EXTENSION*
 49 *SALES*
 72 *TAX TOTAL AMOUNT*

DEPT 3
 ITEM 2 10
 NUMBER 18
 AMOUNT 29 ' 0. '
 AMTSAL 41 ' , 0. '
 SALETX 52 ' , 0. '
 TMT 70 ' , 0. '

5 *ERROR*
 16 ***END OF DATA**

RPG Program Listing

DEPT	ITEM	NUMBER	AMOUNT	EXTENSION	SALES TAX	TOTAL AMOUNT
49	1107	10	47.50	475.00	9.50	484.50
52	2912	1	152.16	152.16	3.04	155.20
ERRQR						
82	101	5	83.10	415.50	8.31	423.81

***END OF DATA**

RPG Program Printout

TEST PHASE 4

005/360**RPG*CL 3-5

HLS4

```

001 01 01 H
002 01 02 FDATA IP F 90 90 READ01 SYSRDR
003 01 03 FRFPORT Q V 137 132 PRINTERSYSLST
004 02 01 I DATA AA 10 1 CR
005 S 01 02 I
006 02 03 I
007 02 04 I
008 02 05 I
009 02 06 I
010 02 07 I
011 02 08 I
012 02 09 I
013 03 01 C 10 QUANT MULT PRICE SALE R2
014 03 02 C 10 SALE ADD TSAFE TSAFE R2
015 04 01 OREPORT M 201 1P
016 04 02 O
017 04 03 O D 1 10
018 04 04 O
019 04 05 O DEPT 2
020 04 06 O SMEN Z 17
021 04 07 O ITEM Z 17
022 04 08 O QUANT Z 21
023 04 09 O PRICE 32 * 0. *
024 04 10 O SALE 43 * 0. *
025 04 11 O 05 47 *CHG*
026 04 12 O D 1 30 13 *ERROR IN CARD*
027 04 13 O T 2 20
028 04 14 O TSAFE 43 * , , $0. *
04 15 O* END OF PROGRAM
    
```

RPG Program Listing

DEPT	ITEM	QUANTITY	PRICE	EXTENSION
49 4162	1107	10	47.50	475.00
52 5311	2912	1	152.16	152.16 CHG
76 2347	514	4	2.11	8.44
				\$635.60

RPG Program Printout

TEST PHASE 5

DD5/360*RPG*CL 3-5

HLS5

```

001 01 01 H
002 01 02 FCARDS 1P AF 80 90 READ40 SYSRDR
003 01 03 FRFCORD 0 V 132 132 DF PRINTERSYSLST
004 02 01 ICARDS AZ 03
005 02 02 I 1 4 ITEMS MI
006 02 03 I 7 8 DEPT L1
007 02 04 I 11 12ONHAND
008 02 05 I 15 1600PRPT
009 02 06 I 21 242COST
010 02 07 I 26 270REOANT
011 03 01 C SETOF 0510
012 03 02 C 03 ONHAND SUR ORDRPT PRORDR 20 1010
013 03 03 C 10 REOANT MULT COST CHARGE 62
014 03 04 C 10 CHARGE ADD TCHARG TCHARG 72
015 03 05 C 10 CHARGE ADD SCHARG SCHARG 72
016 03 06 C HO SETON 05
017 03 07 C HO SETOF HO
018 04 01 CRECORD H 101 1P
019 04 02 O OR OF
020 04 03 O PAGE 7 60
021 04 04 O H 2 1P
022 04 05 O OR OF
023 04 06 O 16 *ITEM DEPT*
024 04 07 O 36 *ON HAND UNIT COST*
025 04 08 O 61 *TOTAL COST NUMBER*
026 04 09 O 0 1 03
027 04 10 O ITEMS 10
028 04 11 O DEPT 10
029 04 12 O REOANT 60 * 0*
030 04 13 O COST 35 * 0. *
031 04 14 O CHARGE 48 * , 0. *
032 04 15 O ONHANDZ 24
033 04 16 O 65 *ERR*
034 04 17 O T 2 L1
035 04 18 O SCHARG B 48 * , $0. *
036 04 19 O T 2 LR
037 04 20 O TCHARG 48 * , $0. *

```

RPG Program Listing

ITEM	DEPT	ON HAND	UNIT COST	TOTAL COST	NUMBER
1579	77	18	9.50	85.00	10
1782		20	17.50	35.00	2
				\$120.00	
1754	15	35			ERR
1997		20	11.00	77.00	7
				\$77.00	
				\$197.00	

RPG Program Printout

TEST PHASE 6

DMS/160*RPC*CL 3-5

HLS6

```

01 01 H
001 01 02 FORDERS 1P F 80 40 READ01 SYSDR
002 01 03 FOUT 0 V 132 132 PRINTERSYSLST
003 02 01 FORDERS AA 01 20 CD
004 02 02 I 1 60DATE
005 02 03 I CD 10 20NCD
006 02 04 I 3 50ORIG
007 02 05 I 9 100NEW
008 02 06 I 14 150SPESHL
009 02 07 I 16 19 ITEM
010 03 01 C 10 ORIG ADD NEW REORDR 30
011 03 02 C 10 REORDR SUB SPESHL REORDR
012 03 03 C 10 REORDR COMP 12 95 97
013 03 04 C 10 95 GOTO HERE
014 03 05 C 10 97 RLORDR COMP 5 97 96 97
015 03 06 C 10 97 MOVE 5 REORDR
016 03 07 C 10 96 97 MOVE 10 REORDR
017 03 08 C HERE TAG
018 03 09 C 10 REORDR ADD TORDER TORDER 50
019 04 01 FOUT H 1 1P
020 04 02 0 67 *A.B.C. COMPANY*
021 04 03 0 PAGE 120 * *
022 04 04 0 H 2 01 DATE 63 * - -
023 04 05 0 DATE 63 * - -
024 04 06 0 H 2 01
025 04 07 0 70 *ON HAND RE-ORDERS*
026 04 08 0 D 1 10
027 04 09 0 ORIG A 56 * 0*
028 04 10 0 REORDR B 67 * 0*
029 04 11 0 ITEM 49
030 04 12 0 T 1 LR
031 04 13 0 TORDERZ 67
    
```

RPC Program Listing

A.B.C. COMPANY
12-08-70

	ON HAND	RE-ORDERS
1340	6	5
1552	4	13
1784	3	10
1926	4	5

33

RPG Program Printout

Device Names of Input/Output Devices

DEVICE CODE	INPUT/OUTPUT UNIT
IBM S/360 and IBM 1130	
READ01	IBM 2501 CARD READER
READ02	IBM 1402 CARD READER
READ20	IBM 2520 CARD READ/PUNCH
READ40	IBM 2540 CARD READ/PUNCH
READ42	IBM 1442 CARD READ/PUNCH
PUNCH20	IBM 2520 CARD PUNCH, MODEL A2 or A3
PUNCH42	IBM 1442 CARD PUNCH, MODEL 5
PRINTER	IBM 1403 PRINTER, or IBM 2203 PRINTER (STANDARD OR LOWER FEED)
PRINTLF	IBM 2203 PRINTER, LOWERFEED
PRINTUF	IBM 2203 PRINTER, UPPERFEED
PRINTKB	IBM 2152 PRINTER-KEYBOARD USED AS I/O DEVICE
INQIPT	IBM 2152 PRINTER-KEYBOARD USED AS AN INQUIRY DEVICE
CRP20	IBM 2520 A1, CARD READ/PUNCH
MFCM1	IBM 2560 MFCM, HOPPER 1
MFCM2	IBM 2560 MFCM, HOPPER 2
TAPE	IBM 2415 TAPE
DISK	IBM 2310 DISK or IBM 1131 INTERNALDISK
DISK11	IBM 231 I DISK STORAGE DRIVE
DISK11F	IBM 231 I DISK, MODEL II or I2
DISK14	IBM 2314 DIRECT ACCESS STORAGE FACILITY
CEL01	IBM 2321 DATA CELL DRIVE W/MASTER AND CYLINDER INDICES (MI/CI) ON SAME DEVICE AS DATA FILE
CEL0111	IBM 2321 DATA CELL DRIVE WITH MI/CI ON IBM 2311 DISK STORAGE DRIVE
CEL0114	IBM 2321 DATA CELL DRIVE WITH MI/CI ON AN IBM 2314 DIRECT ACCESS STORAGE FACILITY
BSCA	BSC TELECOMMUNICATIONS DEVICE
IBM SYSTEM/3	
MFCU1	PRIMARY HOPPER OF THE MFCU
MFCU2	SECONDARY HOPPER OF THE MFCU
PRINTER	PRINTER. IF THE PRINTER HAS THE DUALCARRIAGE FEATURE, THIS ENTRY REFERS TO THE LEFT CARRIAGE
PRINTR2	RIGHT CARRIAGE OF THE PRINTER. THIS ENTRY

APPLIES ONLY TO PRINTERS THAT HAVE THE DUAL
 CARRIAGE FEATURE
 CONSOLE PRINTER-KEYBOARD
 DISK DISK UNIT

RCA SPECTRA 70

DISK64 DIRECTACCESS STORAGE DEVICE
 PUNCH34 MODEL 234CARD PUNCH
PUNCH36 MODEL 236CARD PUNCH
DRUM65 70/565 DRUM MEMORY UNIT
 M ASS68 70/568 MASS STORAGE UNIT
 PRINTER PRINTER
TAPE MAGNETIC TAPE
READER CARD READER

UNIVAC 9000 SERIES

CCPRI 1001 CARD CONTROLLER, PRIMARY FEED
 CCSEC 1001 CARD CONTROLLER, SECONDARY FIELD
 READER CARD READER
 PUNCH COLUMN PUNCH
CRP COLUMN READ/PUNCH
 ROWPNCH ROW PUNCH
 RRP ROW READ/PUNCH
 PRINT63 PRINTER-63 CHARACTERS
 PRINT16 PRINTER--16CHARACTERS
 TAPE MAGNETIC TAPE-9 or 7 CHANNEL WITH DATA
 CONVERSION
 DISC 84 IO DAS
 TAPE7 7 CHANNEL MAGNETIC TAPE WITHOUT DATA **CON-
 VERSION**

IBM 1130

PRINTER **1132PRINTER**
 PRINT03 1403 PRINTER
 PUNCH42 1442 PUNCH
 READ42 1442 READER/PUNCH
READ01 2501 READER
 CONSOLE CONSOLE PRINTER
 DISK **2310DISK UNIT OR 1131** INTERNAL DISK

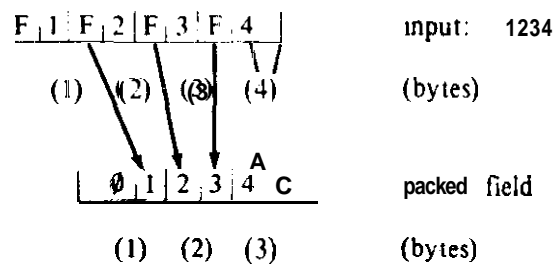
How the Computer Packs Numeric Fields

Packing a 4 byte (even number of bytes) field, using Hexadecimal notation

A 4 byte field packs into 3 bytes

$$(4 \div 2 = 2; 2 + 1 = 3)$$

Sign changes from HEX F to HEX C

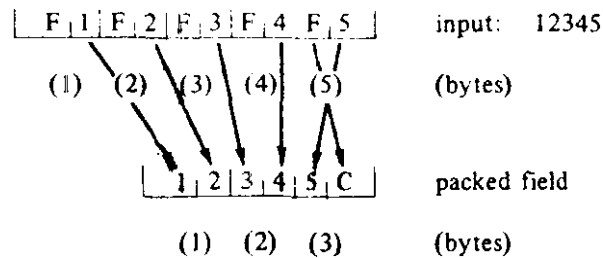


Packing a 5 byte (odd number of bytes) field, using Hexadecimal notation

A 5 byte field packs into 3 bytes

$$(5 \div 2 = 2\frac{1}{2}; 2\frac{1}{2} + \frac{1}{2} = 3)$$

Sign changes from HEX F to HEX C



If a packed field is longer than minimum required length, zeros are inserted on the high-order (left) end of the field.

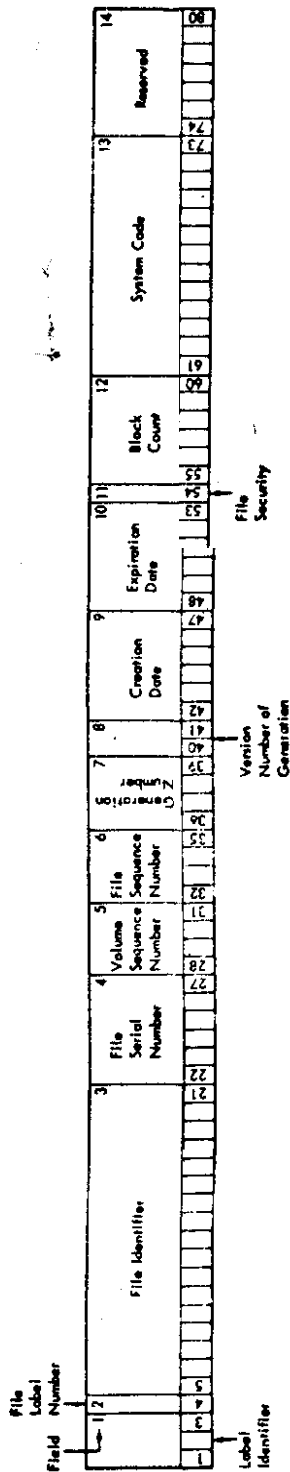
The object program:

- . Read an input record that was not defined on the Input Specifications sheet (columns 21-41),
- Found an input record out of the predetermined sequence of card type specified by the entry in *Sequence* (columns 15-16) on the Input Specifications sheet.
- Found an input record out of *sequence when the* entry in *Matching Fields* (columns 61-62) on the Input Specifications sheet was used for sequence checking a single input file.
- . Encountered a *chaining* field in the chaining file that does not appear in the chained file during-random processing of multiple input files.
- Did not find a record with the correct key at the designated track address during random processing by record key of a directly organized file.
- . Did not find the record key that designates the lower limit (obtained from the RAF) during sequential processing between limits of an indexed sequential file.
- Found a wrong length during processing of a indexed-sequential file,
- Found an invalid length record (zero or too long) during random processing by record identification of a file on a DASD.
- Found a difference between the key length of a DASD record in a indexed-sequential file and the length as specified in *Length of Record Address Field* (columns 29-30) on the File Description Specifications sheet during processing with RAF support (random, ADDRROUT, or between limits).
- . Found a difference between the key length in the chained indexed-sequential file and the length as specified (columns 44-51) on the Input Specifications sheet during chaining of multiple input files.
- Encountered a data check on the DASD during random processing of a directly organized file
- Encountered a DASD error during sequential or random processing of a indexed-sequential file.
- . Found the prime data area was filled while creating an indexed-sequential file.
- . Found the cylinder and/or master index areas were filled while creating an indexed sequential-file.
- Found a duplicate record when creating or adding to an indexed-sequential file.
- . Found a sequence error in record keys when creating an indexed-sequential file.

- Found the **overflow** area was filled when adding to an indexed-sequential file.

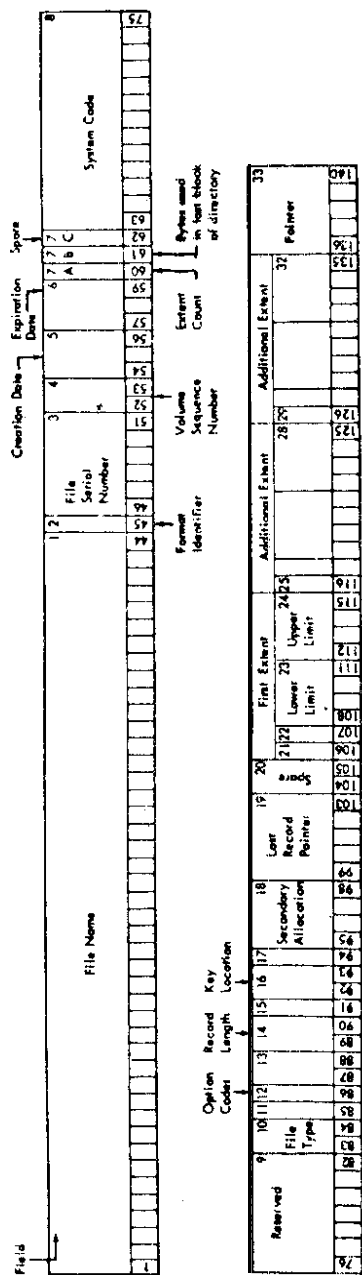
Note: Unless the **HO indicator** is turned off by a **SETOF operation entry on** the Calculation Specifications sheet (see Turning *Indicators On or Off*) the program terminates before the next input record is read.

Appendix 6 : Standard Tape Label



The standard tape file label format and contents are as follows:

FIELD	NAME AND LENGTH	DESCRIPTION	FIELD	NAME AND LENGTH	DESCRIPTION
1.	<u>LABEL IDENTIFIER</u> 3 bytes, EBCDIC	identifies the type of label HDR = Header -- beginning of a data file EOF = End of file -- end of a set of data EOV = End of Volume -- end of the physical reel always a 1	9.	<u>CREATION DATE</u> 6 bytes	indicates the year and the day of the year that the file was created: Position Code Meaning 1 blank none 2-3 00-99 Year 4-6 001-366 Day of Year (e.g., January 31, 1965, would be entered as 65031).
2.	<u>FILE LABEL NUMBER</u> 1 byte, EBCDIC		10.	<u>EXPIRATION DATE</u> 6 bytes	indicates the year and the day of the year when the file may become a scratch tape. The format of this field is identical to Field 9. Or a multi-file reel, processed sequentially, all files are considered to expire on the same day.
3.	<u>FILE IDENTIFIER</u> 17 bytes, EBCDIC	uniquely identifies the entire file. may contain only printable characters. Some other systems will not accept embedded blanks in the File Identifier.	11.	<u>FILE SECURITY</u> 1 byte	indicates security status of the file. 0 = no security protection 1 = security protection. Additional identification of the file is required before it can be processed.
4.	<u>FILE SERIAL NUMBER</u> 6 bytes, EBCDIC	uniquely identifies a file/volume relationship. This field is identical to the Volume Serial Number in the volume label of the first or only volume of a multi-volume file or a multi-file reel. This field will normally be numeric (000001 to 999999) but may contain any ASCII alphanumeric characters	12.	<u>BLOCK COUNT</u> 6 bytes	indicates the number of data blocks written on the file from the last header label to the first trailer label, exclusive of tape marks. Count does not include checkpoint records. This field is used in trailer labels.
5.	<u>VOLUME SEQUENCE NUMBER</u> 4 bytes	indicates the order of a volume in a set file or multi-set. The number must be numeric (001-9999). Multiple volume files are numbered in consecutive sequence by the OPEN macro on output and checked in order on input.	13.	<u>SYSTEM CODE</u> 13 bytes	uniquely identifies the programming system.
6.	<u>FILE SEQUENCE NUMBER</u> 4 bytes	assigns numeric sequence to a file within a multi-file set.	14.	<u>RESERVED</u> 7 bytes	Reserved. Should be recorded as blanks.
7.	<u>GENERATION NUMBER</u> 4 bytes	numerically identifies the various editions of the file.			
8.	<u>VERSION NUMBER (O) GENERATION</u> 4 bytes	indicates the version of a generation of a file.			



Format 1: This format is common to all data files on Direct Access Storage Devices.

FIELD	NAME AND LENGTH	DESCRIPTION
1.	FILE NAME 44 bytes, alphanumeric EBCDIC	This field serves as the key portion of the file label. Each file must have a unique file name. Duplication of file names will cause retrieval errors. The file name can consist of three sections: 1. File ID is an alphanumeric name assigned by the user and identifies the file. Can be 1-35 bytes if generation and version numbers are used, or 1-44 bytes if they are not used. 2. Generation Number. If used, this field is separated from File ID by a period. If has the format Genm, where G identifies the field as the generation number and mm (in decimal) identifies the generation of the file. 3. Version Number of Generation. If used, this section immediately follows the generation number and has the format Vnn, where V identifies the field as the version of generation number and nn (in decimal) identifies the version of generation of the file.
	FORMAT IDENTIFIER 1 byte, EBCDIC numeric	The remaining fields comprise the DATA portion of the file label: 2. FORMAT IDENTIFIER 1 byte, EBCDIC numeric
	FILE SERIAL NUMBER 6 bytes, alphanumeric EBCDIC	Uniquely identifies a file/volume relationship. It is identical to the Volume Serial Number of the first or only volume of a multivolume file.
	VOLUME SEQUENCE NUMBER 2 bytes, binary	Indicates the order of a volume relative to the first volume on which the data file resides.
	CREATION DATE 3 bytes, discontinuous binary	Indicates the year and the day of the year the file was created. It is of the form YYDD, where Y signifies the year (0-99) and D till the day of the year (1-365).

Figure D-2 Standard DASD file labels

<u>FIELD</u>	<u>NAME AND LENGTH</u>	<u>DESCRIPTION</u>	<u>FIELD</u>	<u>NAME AND LENGTH</u>	<u>DESCRIPTION</u>
6.	<u>EXPIRATION DATE</u> 3 bytes, discontinuous binary	Indicates the year and the day of the year the file may be deleted. The form of this field is identical to that of Field 5.	12.	<u>OPTION CODES</u> 1 byte	Bits within this field indicate various options used in building the file. Bit 0 = 0 1 = Reserved 2 = Master index present (ISFMS) 3 = Independent overflow present (ISFAI) 4 = Cylinder overflow present (ISFMS) 5 = Reserved 6 Used by O/S. 7 Used by O/S.
7A.	<u>EXTENT COUNT</u> 1 byte	Contains a count of the number of extents for this file on this volume. If user labels are used, the count does not include the user label track. This field is maintained by the Disk Operating System programs.	13.	<u>BLOCK LENGTH</u> 2 bytes, binary	Indicates the block length for fixed length records or maximum-block size for variable length blocks.
7B.	<u>BYTES USED IN LAST BLOCK OF DIRECTORY</u> 1 byte, binary	Used by O/S.	14.	<u>RECORD LENGTH</u> 2 bytes, binary	Indicates the record length for fixed length records or the maximum record length for variable length records.
7C.	<u>SPARE</u> 1 byte	Reserved	15.	<u>KEY LENGTH</u> 1 byte, binary	Indicates the length of the key portion of the data records in the file.
8.	<u>SYSTEM CODE</u> 13 bytes	Uniquely identifies the programming system. The character codes that can be used in this field are limited to 0-9, A-Z, or blanks.	16.	<u>KEY LOCATION</u> 2 bytes, binary	Indicates the high-order positional the data record.
9.	<u>RESERVED</u> 7 bytes	Reserved	17.	<u>DATA SET INDICATORS</u> 1 byte	Bits within this field are used to indicate the following: Bit 0 If on, indicates that this is the last volume on which this file normally resides. 1-7: 0 for DOS Used by O/S.
10.	<u>FILE TYPE</u> 2 bytes	The contents of this field uniquely identify the type of data file Hex 4000 = Consecutive organization Hex 2000 = Direct-access organization Hex 8000 = Indexed-sequential organization Hex 0200 = Library organization Hex 0020 = Organization not defined in the file label.	18.	<u>SECONDARY ALLOCATION</u> 4 bytes, binary	Used by O/S.
11.	<u>RECORD FORMAT</u> 1 byte	Used by O/S.	19.	<u>LAST RECORD POINTER</u> 5 bytes, discontinuous binary	Used by O/S.

<u>FIELD</u>	<u>NAME AND LENGTH</u>	<u>DESCRIPTION</u>	<u>FIELD</u>	<u>NAME AND LENGTH</u>	<u>DESCRIPTION</u>
20.	<u>SPARE</u> 2 bytes	Reserved	23.	<u>LOWER LIMIT</u> 4 bytes, discontinuous binary	The cylinder and the track address specifying the starting point (lower limit) of this extent component. This field has the format CCHH.
21.	<u>EXTENT TYPE INDICATOR</u> 1 byte	Indicates the type of extent with which the following fields are associated: HEX CODE 00 Next three fields do not indicate any extent. 01 Prime data area (Indexed Sequential); or Consecutive area, etc., (i.e., the extent containing the user's data records.) 02 Overflow area of an Indexed Sequential file. 04 Cylinder index or master index area of an Indexed Sequential file. 40 User label track area. 80 Shared cylinder indicator.	24.	<u>UPPER LIMIT</u> 4 bytes	The cylinder and the track address specifying the ending point (upper limit) of this extent component. This field has the format CCHH.
22.	<u>EXTENT SEQUENCE NUMBER</u> 1 byte, binary	Indicates the extent sequence in a multi-extent file.	25-28.	<u>ADDITIONAL EXTENT</u> 10 bytes	These fields have the same format as the fields 21-24 above.
			29-32.	<u>ADDITIONAL EXTENT</u> 10 bytes	These fields have the same format as the fields 21-24 above.
			33.	<u>POINTER TO NEXT FILE LABEL WITHIN THIS LABEL</u> 5 bytes, discontinuous binary	The address (format CCHHR) of a continuation label, if needed to further describe the file. If field 10 indicates Indexed Sequential organization, this field points to a Format 2 file label within this label set. Otherwise, it points to a Format 3 file label, and then only if the file contains more than three extent segments. This field contains all binary zeros if no additional file label is pointed to.